

THE MR. COYOTE CONTEST

Saturday, September 17, 2011 • Start-time 9:00 a.m.

\$40 Entry Fee • Limited To 50 Participants

V.H.A., Inc. • 28050 US Hwy 14/34 • Fort Pierre, SD 57532

Call **605-224-6665** or **800-528-4868** for more information

- A total of 525 points can be attained.
 - Participants will be scored on calling and shooting.
 - Participants will go to the line with their calls, one shotgun and one rifle.
 - Shooting sticks and bipods are acceptable.
 - Calling and rifle shooting must be done in a sitting, kneeling or prone position.
 - You cannot change position during the calling and rifle disciplines unless otherwise stated.
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CALLING: 99 POINTS

- Participants must make one sequence of a set. Included in the sequence should be coyote vocalization and distress of some sort.
- Calling will be judged by three judges. Each judge can award up to 33 pts.
- No electronic calls.

SHOOTING:

- There will be four separate disciplines.
- Participants must start with guns in the down position - guns cannot be shouldered.

1. ATTENTION GETTER: UP TO 100 POINTS

- Rifle: Five shots, various unknown distances at metal targets.
- Maximum distance is 300 yards.
- Ranges will be drawn.
- Participants will have five seconds to acquire and shoot target after number is drawn.
- Bonus Shot: 25 points
- You do not have to shoot.
- One shot at a 500 yard gong.
- Participants will have 20 seconds to acquire and shoot the target after the last gong shot.
- If shot at and hit, you will receive 25 bonus points.
- If shot at and missed, 10 points will be deducted from score.

2. MOVING COYOTE: UP TO 100 POINTS

- Rifle: Two shots on one pass at a moving coyote target (a distance of 100 yards).
- Scoring will be determined by shots closest to the center of ring and so on out to the edge of the target.
- Zero points will be given for hits outside of the target.

3. TEXAS HEART SHOT: UP TO 100 POINTS

- Rifle: You will have 10 seconds from the "GO" command to shoot 4 shots at gongs #2 thru #5.
- You must start at #2 and work out to #5 - one shot per gong.
- You may change to the **prone position**.

4. ESCAPING DOG: UP TO 100 POINTS

- You may change to the sitting position.
- Shotgun: Five shots at clay pigeon targets: one single rabbit and two report pair rabbits.
- Must **blow** on your call to release targets.
- There will be a two-second to five-second delay for target to appear.
- Distance will be 20 to 30 yards.
- If a tie occurs, participant with a shot closest to the "X" on the moving coyote target will be the tie breaker.